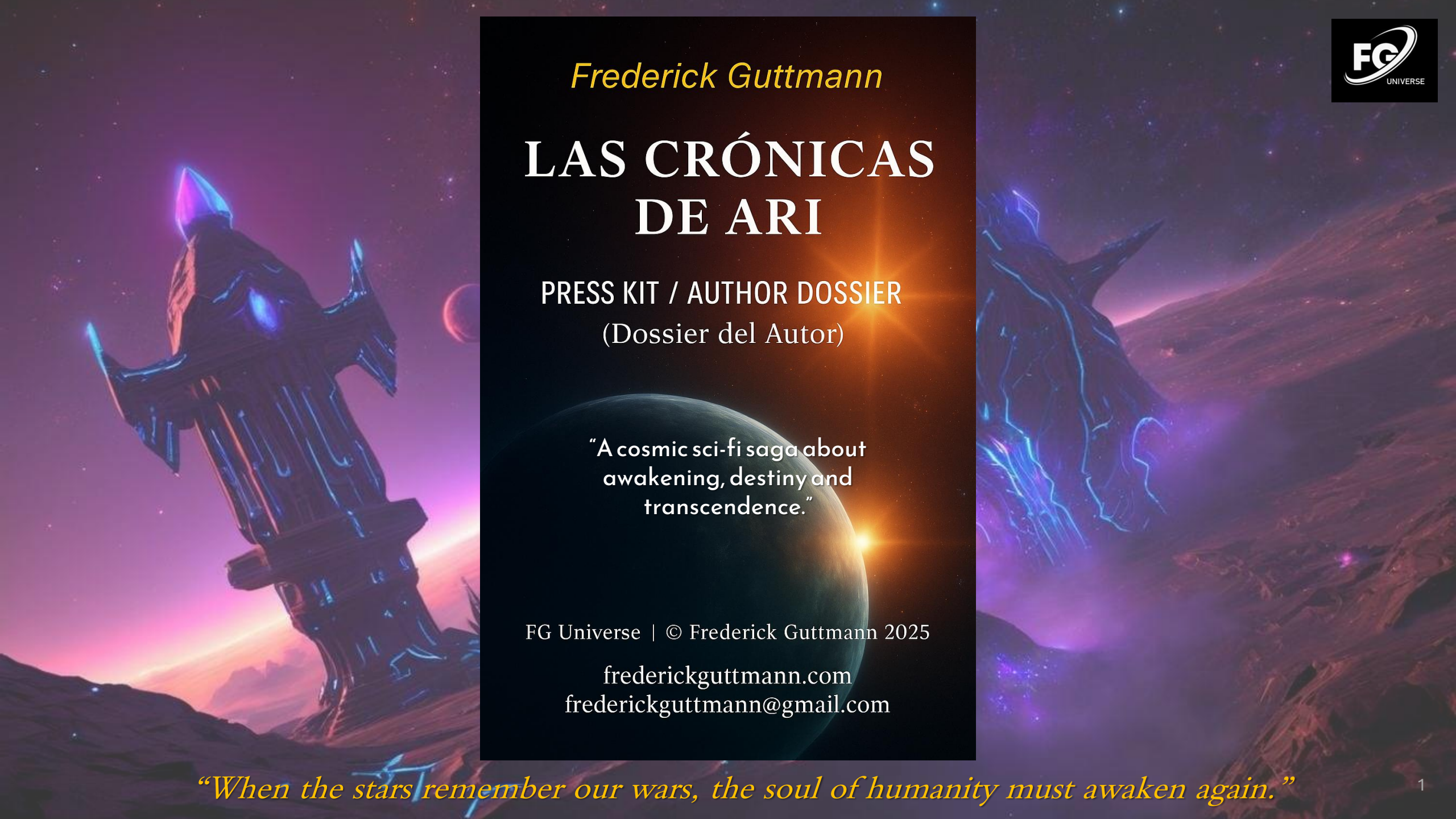

Frederick Guttmann

LAS CRÓNICAS DE ARI

PRESS KIT / AUTHOR DOSSIER

(Dossier del Autor)

"A cosmic sci-fi saga about awakening, destiny and transcendence."

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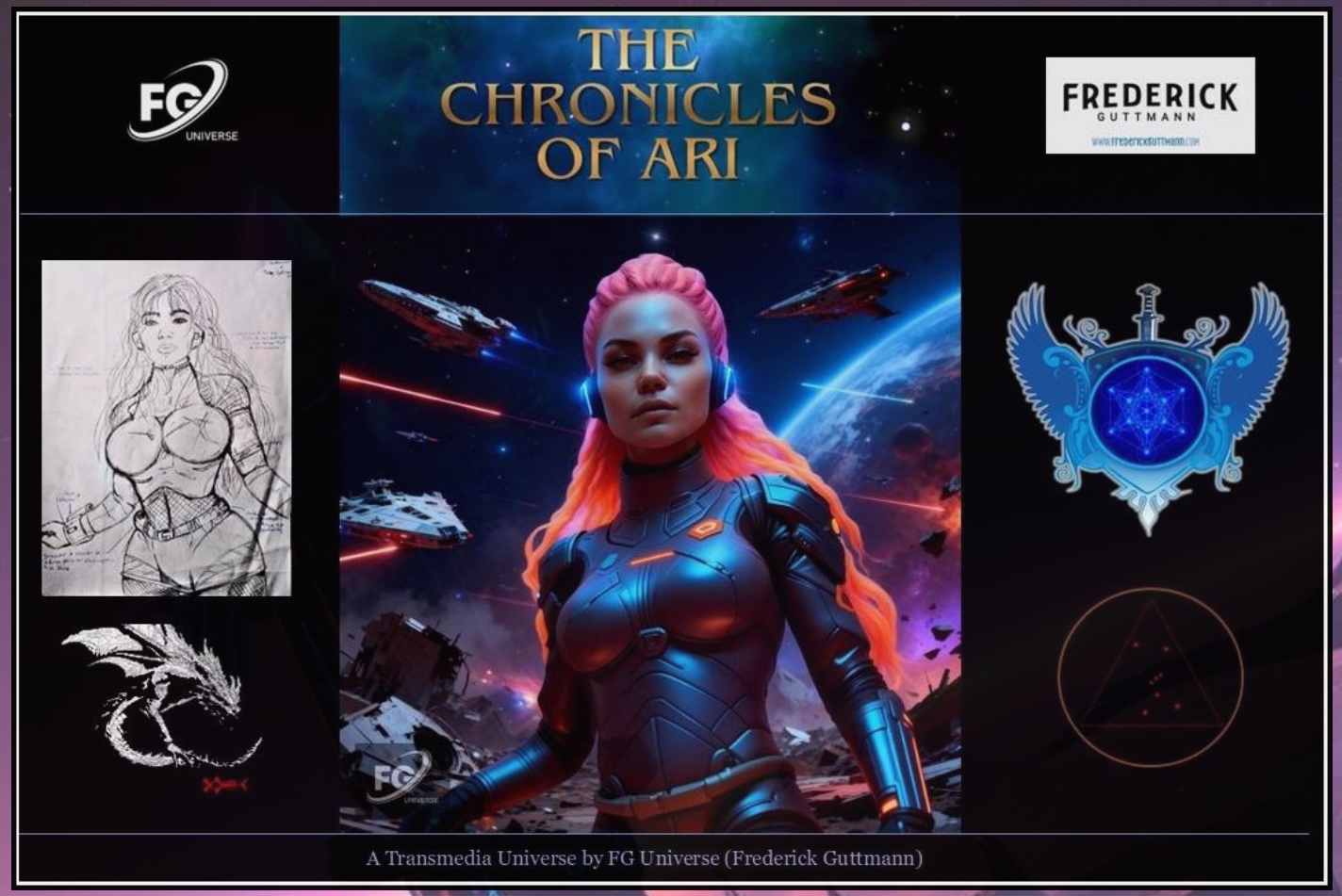
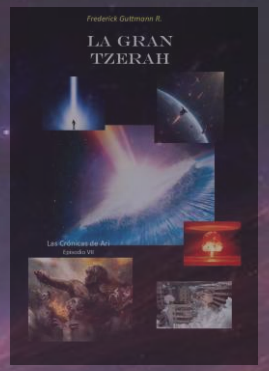
"When the stars remember our wars, the soul of humanity must awaken again."

"When destiny awakens, one girl must face the echoes of her past lives to save all worlds."





Based on current and forthcoming novels of *The Chronicles of Ari*.

WHAT IS THE CHRONICLES OF ARI?

"At its core, The Chronicles of Ari explores what happens when consciousness evolves faster than civilizations."

A universe built across worlds, timelines and dimensions — grounded in humanity's spiritual evolution.

- FORMAT: 8×45' season / Feature potential

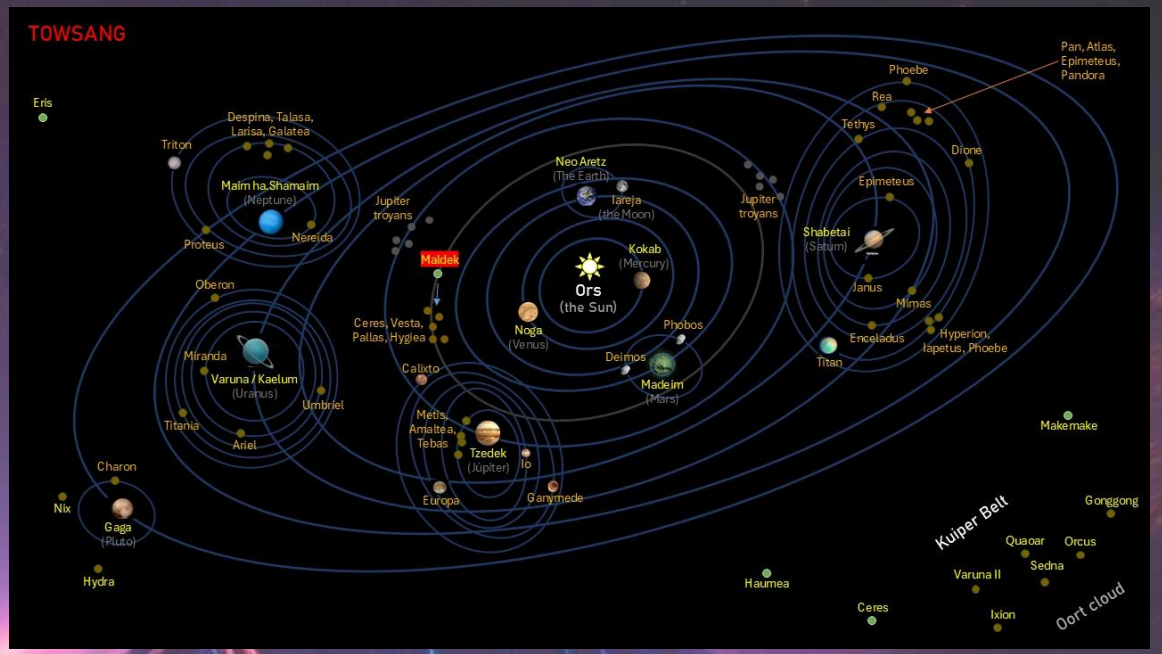
- TONE: Epic, spiritual, adventurous

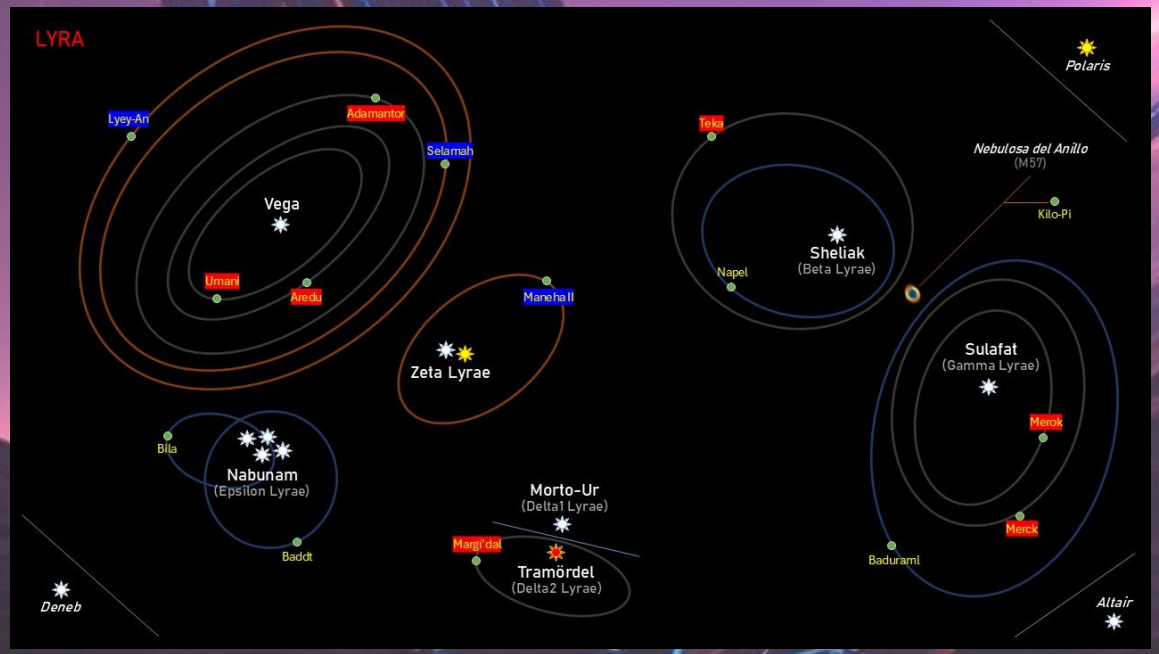
- AUDIENCE: General / Fans of epic sci-fi

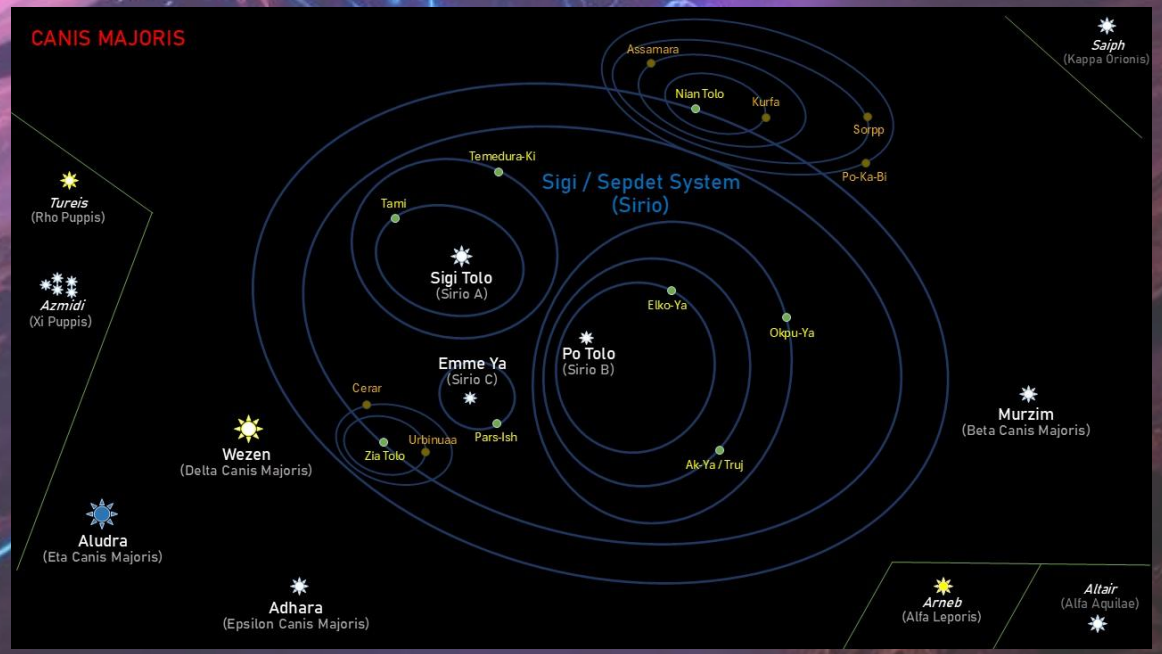
PREMISE

"After four world wars, a gifted survivor begins receiving visions of her own death — leading her to uncover an ancient cosmic war that could ignite again."

- Protagonist: ARI — 17, empathic, visionary.
- Stakes: **If the Tilmun falls, history will be rewritten.**
- Season arc: Quest → Loss → Resurrection → New beginning.







Season I – The Gems of Thoth

THE AWAKENING ARC

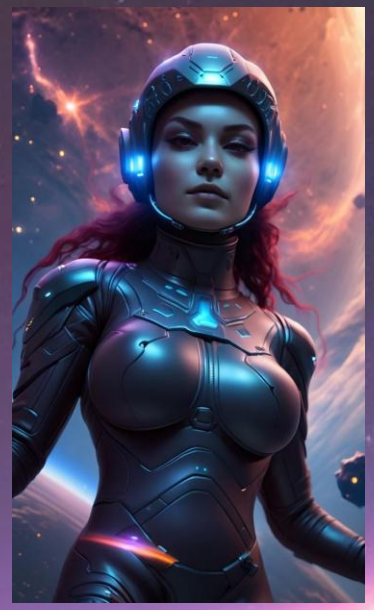
Ari, a gifted survivor of a post-apocalyptic Earth, begins receiving visions of her own death — pulling her into a hidden cosmic war older than humanity itself.

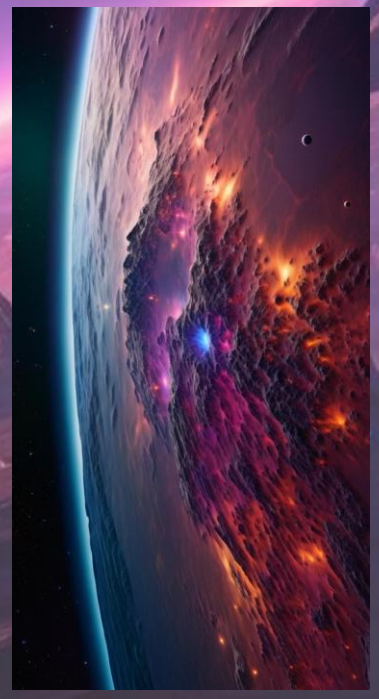
Together with Guang, another young survivor marked by tragedy, she uncovers the ancient power of the **Gems of Thoth**, artifacts capable of reshaping life, time and destiny across entire star systems.

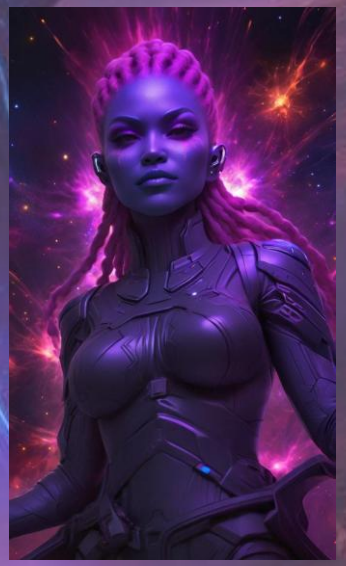
As they travel between worlds — from Mars to Venus to the past eras of Earth — Ari's awakening becomes the key to stopping a rebellion that threatens entire systems.

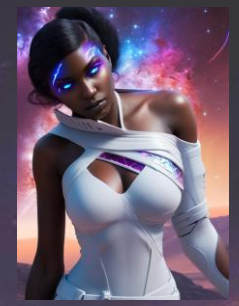
Season One is a journey of rebirth, cosmic discovery, and the first step toward Ari's ascension.

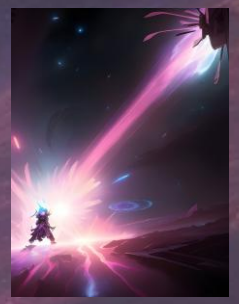
"The awakening of a soul marks the dawn of a new cosmos."

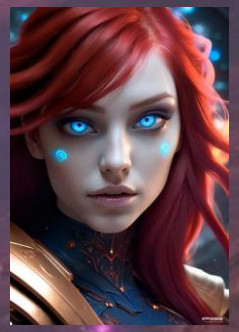












EPISODE BREAKDOWN (Season 1 (8×45 min))

Episode 1 – *Ari After Earth*

A teenage survivor begins experiencing visions of a cosmic war she never lived.

As Ari uncovers memories of Lyra's destruction, an attack forces Guang to flee his home. Their paths collide on a restored Earth, where shared dreams reveal a destiny neither understands. Together, they take the first step toward a truth buried beyond time.

Episode 2 – *The Martian Oracle*

Seeking answers, Ari and Guang travel to Mars to consult the enigmatic Oracle.

Guided by ancient prophecies, they meet Horus and the rebel super-soldier Chester, who reveal fragments of a forgotten divine lineage. But a warning from the Oracle hints that Ari's visions are not memories—*they're premonitions.*

Episode 3 – *Secrets of the Gods*

A sabotage in deep space forces Ari to confront the limits of death itself.

After their ship is destroyed, Ari awakens in a desert world and must use newfound abilities to save her companions trapped in time. In the realm of Osiris, the group learns the truth about the ancient war that split the cosmos—and the rival who seeks Ari's soul.

Episode 4 – *The Temporal Heist*

A rogue race begins stealing relics through time to trigger a new cosmic uprising.

Ari and her team chase the Zoton across eras—from mythic battles to modern catastrophes—uncovering their plan to reshape history. Each jump brings Ari closer to a terrifying realization: the visions of her death may be a fixed point in time.

Episode 5 – *Cydonia Rising*

Ancient Martian guardians awaken as Ari approaches the first Gem of Thoth.

With Tot's guidance, the group descends through the tunnels beneath Cydonia, facing illusions that test their deepest fears. Meanwhile, forces loyal to Thirium close in, determined to claim the Gem before Ari unlocks its power.

Episode 6 – *Battle of the Suns*

War erupts across the Sirius system as the hunt for the Gems accelerates.

Ari secures the first Gem, but the invasion of Sirius A forces the team into a desperate escape toward Venus. There, amid celestial chaos, a revelation shakes Ari's destiny: the Gems are not weapons—they're sentient.

Episode 7 – *The Falcon and the Serpent*

Horus and Set clash in a mythic confrontation echoing across galaxies.

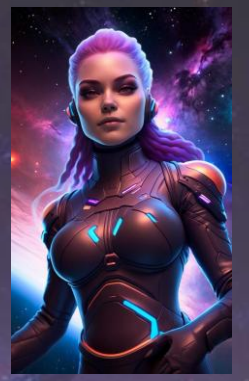
As the battle reaches Jupiter, angelic forces intervene, exposing Thirium's corruption by a higher, darker entity. On Ganymede, Ari reaches the second Gem—but her victory puts a target directly on her soul.

Episode 8 – *Return from the Abyss*

The final journey to Titan becomes a fight between life, death, and destiny.

After a devastating crash, Thirium makes a last attempt to seize the Gem, shooting Ari as Titan collapses under attack. FenixPrime rescues her body, but Ari's consciousness descends into the cosmic river of souls, where she must choose between returning… or dissolving into eternity.

MAIN CHARACTERS

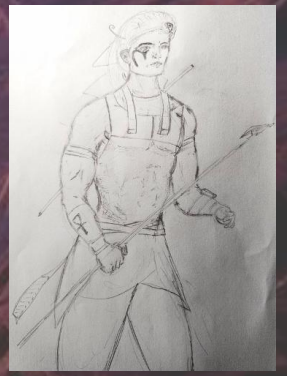


ARI

Age: 17 · **Origin**: Neo Aretz (Earth)
Role: Protagonist — The Awakened
Engine: Purpose vs. Fate
A gifted survivor of the post-apocalyptic Earth who receives visions of ancient cosmic wars she has never lived. Sensitive, compassionate and spiritually attuned, Ari hides a power linked to the Gems of Thoth—one that could either save the Heimarmene or trigger its collapse. Her greatest fear isn't death... it's becoming what destiny demands of her.

GUANG

Age: 17 · **Origin**: Neo Aretz (Earth)
Role: Co-Protagonist — The Anchor
Engine: Loyalty vs. Fear
Having survived the attack that wiped out his family, Guang becomes Ari's closest ally and emotional support. Pragmatic yet deeply intuitive, he calms her when her visions overwhelm her. He possesses no special powers, but his courage and physical prowess repeatedly turn the tide of the cosmic war. What he lacks in intellect, he more than makes up for with unwavering human resilience.



HORUS

Age: 26.566 · **Origin**: Algol (Persei System)
Role: The Warrior Sage — The Guide
Engine: Legacy vs. Justice
A legendary commander of the ancient interstellar dynasties, Horus is both a warrior and a mentor. Noble, fiercely loyal, and bound by honor, he sees in Ari the spark that once ignited revolutions in ages past. His strategic mind and combat mastery make him a key ally—but his inherited rivalry with dark forces like Set casts a long shadow over their mission.
Horus has seen this cosmic cycle repeat for millennia — but this time, its outcome rests on Ari.

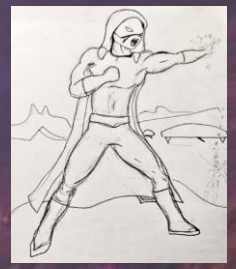
MAIN CHARACTERS

CHESTER

Age: 381 (≈70 in his species) · **Origin:** Okto, Saiph System (Orion)
Species: Usumgal (Reptilian lineage)
Role: Rebel Ex-Prince — The Exiled Heir
Born into the Arlée dynasty of Saiph, Chester was taken off-world after his father's overthrow. A warrior of formidable genetics and moral conflict, he hides a wounded heart and a legacy that could change the course of the cosmic conflict beneath his hardened exterior.

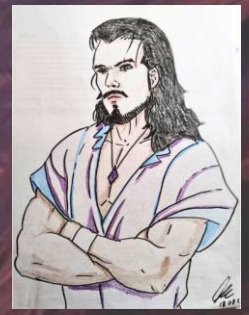
JIVAH

Age: Eternal (First incarnation ~25,000 years before H'Maljut) · **Origin:** Primordial Earth
Role: Team Guide — The First Woman
An eternal being whose first mortal incarnation was that of the original Eve. She comes from the future to save this timeline from fate. Though seemingly a minor character in the first season, she becomes vital to the saga's metaphysical arc.



THIRIUM SHEN

Age: 12,500 · **Origin:** Tri'na, Mintaka System (Orion Belt)
Species: Manasura
Role: Primary Antagonist — The Cosmic Usurper
A tyrant manipulated by an ancient force older than the Zoton themselves, seeks the Gems of Thoth to break fate and unleash the greatest Zoton warlord to destroy the Confederation. Cold, brilliant, and ruthless, he bears the weight of an ancient prophecy that Ari's awakening now threatens.



FENIX-PRIME

Age: 80 · **Origin:** Goata, Ayyl System (Capricorn)
Role: Guardian Entity — The Reborned
Young for his kind but immensely powerful, Fenix-Prime is a formidable warrior of darkness who turns his back on Zoton. A symbol of persistence and tenacity, he rises from the ashes as a central figure in the Ari universe.

The drawings presented here belong to the characterizations in current development of the comic 'The Gems of Tot' episode I.

TIMELINE OF THE ARI UNIVERSE

This universe spans past, present and future — but Season 1 remains fully standalone and self-contained.

The Chronicles of Ari – Visual Moodboard

Myth · Science · Consciousness · Destiny

The Chronicles of Ari merges spiritual mythology with futuristic science fiction.
Its visual tone blends celestial mysticism, ancient symbolism, and cosmic technology — creating a world where divine light and galactic war coexist.

WORLD & ENVIRONMENTS

from the red sands of Mars to the crystalline cities of Neo Aretz, from the luminous temples of Horus to the shadowed realms of the Zoton Empire

CHARACTERS & BEINGS

Souls of light and shadow, celestial guardians and fallen gods — each embodying aspects of consciousness and evolution.

FG Universe © Frederick Guttmann – Transmedia IP Development

TECHNOLOGY & SYMBOLISM

Technology is divine in Ari's universe. Crystals, sound, and geometry are the basis of machines, ships, and consciousness transfer.

SPIRITUAL TONE

The saga is not just about war — it's about the awakening of the soul. Each image reflects transcendence, loss, unity, and cosmic rebirth

CINEMATIC INSPIRATIONS

The visual spirit of Ari echoes through these cinematic worlds — where mysticism, emotion, and cosmic scale converge.

Visual tone references below (from left to right): Saint Seiya (1986), The Matrix (1999), V (1983), Dragon Ball (1996), StarWars (1999), Man of Steel (2013). All film stills are used for visual inspiration purposes only.

"Original soundtrack in development with independent musicians and in-house band. Covers and licensed tracks available depending on partner's needs."

AUTHOR & CREATIVE VISION

"The Chronicles of Ari is more than a saga — it is a mirror of our search for consciousness and redemption."

AUTHOR & CREATIVE VISION

Frederick Guttmann
Author, Transmedia Creator & Researcher

Frederick has written **40 published books**, including **five novels** within *The Chronicles of Ari* — a transmedia narrative that blends ancient history, cosmology, esoteric research, and science-fiction worldbuilding.

His background as an independent researcher in comparative mythology, ancient civilizations, and metaphysics deeply informs the world of *Ari*, grounding its cosmic scope in coherent philosophical foundations.

As a creator, Frederick blends literature, visual storytelling, and cinematic structure to build a universe where myth, science and spirituality converge.

The FG Universe project expands across books, comics, series, music, and interactive formats — designed for long-term development and adaptation.

FG UNIVERSE

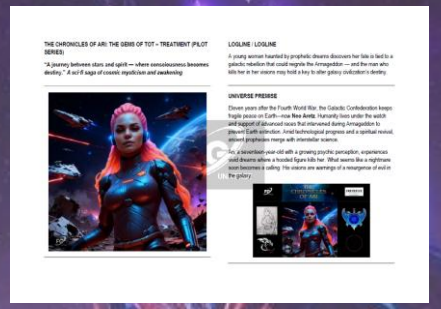
“For full experience, expanded materials and visual universe, see Annex below.”

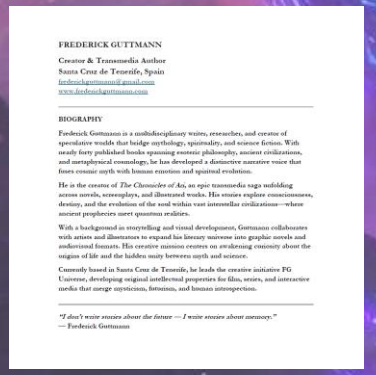
ANNEX & FULL DOCUMENTS AVAILABLE

(upon request or during development presentation)

Full professional materials prepared by FG Universe:

- **Treatment:** Narrative overview of Season I – "The Gems of Thoth"
- **Press Kit & Professional Bio:** Creator profile and artistic vision
- **Letter of Intent:** Development statement and creative goals
- **Episode Breakdown (Season I):** 8-episode arc structure
- **Transmedia Timeline:** FG Universe 2026–2036 franchise roadmap
- **Visual Moodboard:** Worlds, tone, and visual language
- **Sound Design Document:** Complete musical concept and emotional map





📩 *For full access or collaboration inquiries:*
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🌐 www.frederickguttmann.com

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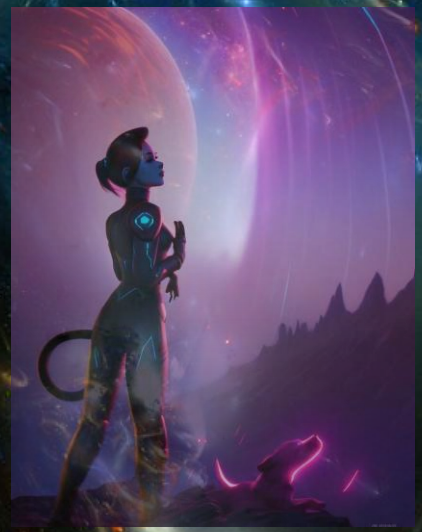
“A transmedia odyssey across galaxies, souls, and time itself.”



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All concepts, storylines, and artwork are part of “The Chronicles of Ari” transmedia universe.